

State of the Intel Kernel Graphics Driver

Daniel Vetter, Intel OTC
LinuxTag Berlin 2014

overview

- review of the past year: features, driver internals, testing & documentation
- highlights of upcoming platforms: broadwell, baytrail & cherryview
- future work

feature work, GEM

- real per-process isolation, still disabled
- improved gpu turbo boost/deboost

feature work, display

- 4k displays, unfortunately not yet DP MST
- 3D in the kernel, stack enabling ongoing
- displayless support for servers

driver internals

- massive refactoring: irq, GTT, display ...
- i915.ko is a toolbox to build a Intel GFX driver

driver internals

- lots more shared driver helper libraries
- hdmi infoframes, DP aux (for MST support), ...

testing with intel-gpu-tools

- automated tests are a merge requirement
- over 700 testcases, zarro tests 2 years ago
- supplements full-stack testing

i-g-t infrastructure

- ioctl wrappers, libraries for testing techniques, ...
- NIH testing framework
- piglit as testrunner

testing techniques

- error path testing with signals
- prefault disabling, force slowpaths in debugfs
- gpu hangman
- pipe CRC based display tests

in-kernel infrastructure

- enormous amounts of asserts in display code
- modeset/pipe configuration tracking/checking
- fifo underrun reporting

testing resources

- i-g-t: <http://cgit.freedesktop.org/xorg/app/intel-gpu-tools/>
- piglit: <http://piglit.freedesktop.org/>
- i-g-t overview:
<http://blog.ffwll.ch/2013/09/more-drm-i915-testsuite-infrastructure.html>
- testing requirements:
<http://blog.ffwll.ch/2013/11/testing-requirements-for-drm-i915.html>

documentation

- DRM Developer's Guide
<http://people.freedesktop.org/~danvet/drm/>
- intel-gpu-tools test API reference
<http://people.freedesktop.org/~danvet/igt/>

broadwell

- gen8 render core: execlists, 48bit ppgtt
- completely new irq routing
- display close match to haswell

baytrail

- frankenstein display with gen7 render core
- display goes back to ... gma500, i915, i8xx
- plus hdmi, DP, MIPI-DSI

cherryview

- gen8 render core
- baytrail display
- 3rd display pipe

outlook: features

- runtime PM for Si0x
- atomic modeset/pageflips
- fastboot for everyone

outlook: non-features

- can't talk about new platforms
- driver documentation
- new crazy test techniques
- integrate and exploit gen8 features

summary

- lots of work under the hood
- testing, testing, testing
- 3 pre-production platforms in upstream
- more of the same, but a lot more

statistics: patches

2013	2211
2012	1498
2011	856
2010	985
2009	534
2008	243

regression fix latency [days]

	25%	50%	75%
2011H1	14	44	288
2011H2	15	64	241
2012H1	12	43	117
2012H2	15	54	83
2013H1	13	51	113
2013H2	3	22	89